

**Medium Term Plan for Foundation Stage – ST, AG
Space (2 Weeks)/People Who Help Us (6 Weeks)**

Autumn Term 1 2015

AREA OF LEARNING	Personal, Social Emotional & Development	Communication, language and Literacy	Mathematical development	Understanding the world /RE	Physical development	Expressive Arts & Design	ICT
WEEK 1 2AM sessions	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	Text : Twinkle Twinkle little star (Kate Toms) (to begin to identify rhyming words) Laura's Star Circle times and listening games. Songs/rhymes and clapping games. Use 2Simple- Simple city (CIP) Tizzy's Toy box- Rhyming words (CIP) Laura's Star DVD Role Play – Home Corner Letters & Sounds Phases 1/2	Number Counting games/songs IWB maths activities Number puzzles	Text : Funny Bones (talk about where parts of the body are)	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Self portraits Create simple representations of people. Talk about safely transporting equipment.	Use Early years ICT Visualiser Use 2Simple- Simple city Tizzy's Toy box- rhyming words Use ICT hardware to interact with age-appropriate software.
WEEK 2	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	Text: Funny Bones by Alan Ahlberg Developing Listening skills, listen to stories with enjoyment. Can sequence and describe main events and begin to be aware of the way stories are structured. Circle times and listening games. Songs/rhymes and clapping games. Role Play – Home Letters & Sounds Phases1/2	2D shapes Repeating patterns Baseline Assessments: Uses some number names accurately in play. Recites in order 1-10: Recognise and matches quantity to correct numerals. 5 little men in a flying saucer (twinkl)	Songs: Head, Shoulders, Knees & Toes Funny Bones Song http://www.youtube.com/watch?v=e54m6XOpRgU	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Detailed collage Combine different media to create new effects. Construct with a purpose in mind. Manipulate materials to achieve a planned effect. Select appropriate resources.	Use Early years ICT Visualiser Use ICT hardware to interact with age-appropriate software.
WEEK 3	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	People who help us- School staff Text: Topsy & Tim start school You tube Retelling sequence of events. Begin to describe main story settings and events. Listen to stories with increasing attention and recall. Shows an interest in different occupations and ways of life.	Pattern Recreates patterns using familiar shapes and objects.	Celebrations Enjoy joining in with customs. Make Christmas cards	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Christmas cards Construct with a purpose in mind. Manipulate materials to achieve a planned effect.	Use Early years ICT Visualiser Use ICT hardware to interact with age-appropriate software.

		Role Play – Home Corner Letters & Sounds Phases 1 / 2					
WEEK 4	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	People who help us Doctors/nurses/paramedics Topsy & Tim- Youtube Maintains attention, concentrates and sit quietly during appropriate activity. Confidence to speak to others about own needs and wants. Begin to distinguish the difference between fiction and non-fiction. Begin to understand that information can be retrieved from books. Shows an interest in different occupations and ways of life. Role Play – Home Corner Letters & Sounds Phases 1/2	Shape Show an interest in shape and space by playing with shapes or objects. Show an awareness of shape in the environment. Recreates patterns using familiar shapes and objects. Identify and name some 2d shapes.	All about me Link with doctor/nurses - chn to bring in pictures of themselves when they were a baby, if possible in hospital. Talk about what they could do then and now. Post-it note what they are good at. School Nurse Visit	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Colour mixing (Kandinsky) Explore what happens when mixing colours.	Use Early years ICT Visualiser Use ICT hardware to interact with age-appropriate software.
WEEK 5	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	People who help us- librarian/ Dentist Begin to be aware of the way in which stories are structured. Describe main events and setting in a story. Begin to distinguish the difference between fiction and non-fiction. Begin to understand that information can be retrieved from books. Shows an interest in different occupations and ways of life. Role Play – Home corner Letters & Sounds Phases 1 / 2	Corresponding Number Recognise and matches quantity to correct numerals.	Chn draw a picture of their family and label it. T to scribe.	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Colour mixing (Kandinsky) Explore what happens when mixing colours. Use a range/variety of resources to apply and mix paint.	Use Early years ICT Visualiser Use ICT hardware to interact with age-appropriate software.
WEEK 6	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	People who help us- vet/postman/ Begin to be aware of the way in which stories are structured. Describe main events and setting in a story. Begin to distinguish the difference between fiction and non-fiction. Begin to understand that information can be retrieved from books. Shows an interest in different occupations and ways of life.	Weight: Heavy/Light Use appropriate mathematical language to describe weight and capacity. Use language in relation to measure.	Chn to draw/collage a picture to send to Mrs Walmsley?	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Musical Shakers Construct with a purpose in mind. Manipulate materials to achieve a planned effect.	Use Early years ICT 2Simple- Musical toolkit Visualiser Use ICT hardware to interact with age-appropriate

		Role Play - Home Corner Letters & Sounds Phases 1/2					software.
WEEK 7	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	People who help us- police/ fireman Begin to be aware of the way in which stories are structured. Describe main events and setting in a story. Begin to distinguish the difference between fiction and non-fiction. Begin to understand that information can be retrieved from books. Shows an interest in different occupations and ways of life. Role Play - Home Corner Letters & Sounds Phases 1/2	Size ordering Order items by length or height.	Discuss people who help us. If chn have a problem who could they talk to ? teacher, dinner lady, nan, granddad..... Chn draw who they would ask for help on a 'hand' T to scribe.	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Colour mixing (Kandinsky) Explore what happens when mixing colours. To use our hands to touch and feel. To explore and describe a range of objects which have different shape and texture. Looks closely at similarities and differences and patterns.	Use Early years ICT Visualiser Use ICT hardware to interact with age-appropriate software.
WEEK 8	Settling in Period Introducing Golden/Rules etc. Using skills in areas SEAL: New beginnings?	People who help us- child led topic Begin to be aware of the way in which stories are structured. Describe main events and setting in a story. Begin to distinguish the difference between fiction and non-fiction. Begin to understand that information can be retrieved from books. Shows an interest in different occupations and ways of life. Role Play - Home Corner Letters & Sounds Phases 1 / 2	Positional Language Describe the relative position using 'behind', 'next to' ...	Junk model fire engines	Travelling, space, fine motor skills. Developing fine motor skills. Cutting activities/threading activities. Experiment with different ways of moving. Negotiate space skilfully.	Junk Modelling- Fire Engines To construct with a purpose in mind using a variety of resources. Understand that different media can be combined to create new effects. Manipulates materials to achieved a planned effect.	Use Early years ICT Visualiser 2Simple- Musical toolkit